

2025 RACINE COUNTY YOUTH BASEBALL LEAGUE RULES & REGULATIONS FOR PEE WEE LEAGUE

Last Updated 5/14/2025

The role of managers and coaches is to teach youth baseball. Teaching good sportsmanship and developing youth to become responsible citizens through fair play and teamwork is as important as developing a winning attitude.

All league games will start promptly at their scheduled game times and have a time limit of 1 hour. Pee Wee League games are Mondays and Wednesdays.

RULES

- 1) The Pee Wee League will be coed.
- 2) The Pee Wee League will consist of 4 practices and 8 games throughout May and June.
- 3) Games will be 4 innings or 1hr max game play.
- 4) All games will be played at UGYBA facilities within the Village of Union Grove.

REGISTRATION AND GRADE ELIGIBILITY

- 1) A player's grade is determined to be the player's grade at the time of registration (Jan-April) of the current baseball season year. The regular player grade for the Pee Wee division is grade 5k. Some 4k players will be allowed to play, but these players must stay in Pee Wee the following year, during their 5k year.
- 2) Registration opens January 1st of each year.
- 3) Registered players will receive a hat and jersey.

THE TEAM

- 1) All teams will have a roster approved by the commissioner.
- 2) Only rostered players may participate in any and all games.
- 3) Teams will be kept as small as possible to promote more reps and more participation.
- 4) One volunteer head coach will be assigned to each team and given a hat and jersey. Additional coaches and parent helpers are encouraged.

THE FIELD

- 1) T-Ball League fields shall have 60 foot bases.
- 2) The pitcher rubber/pitching machine will be placed 35 feet away from home plate.
- 3) This is a developmental league, therefore both offensive and defensive coaches will be allowed on the field during play. Offensive coaches will be allowed to be traditional base coaches and be positioned at both first and third base. Defensive coaches can be in the field of play, but must be positioned behind the base paths at all times.
- 4) Both offensive and defensive coaches are expected to help **ALL** players on the field with basic playing skills.

PITCHING MACHINE RULES

- 1) A pitching machine will be used.
- 2) During a game, the offensive team operates the pitching machine. The offensive team representative operating the machine should not interfere with the play on the field, and should be solely responsible for operating the machine. For example, this representative should not also be trying to coach the bases (runners) or coach the dugout (batting order).
- 3) The pitching machine settings will be Micro adjustment at 4, the Power Spring Bracket/Pedal at 1, and the Release Lever at 2.
- 4) If a batted ball hits the pitching machine or the representative running the pitching machine, the ball is live.
- 5) The pitcher position for the defensive team will be allowed to stand on either side of the pitching machine even with the pitcher's rubber. The pitcher positional player may **NOT** leave the area even with the pitcher's rubber until the pitched ball crosses home plate. This includes both moving towards or away from home plate.
- 6) The pitching machine settings will be setup by the home team and should only be changed if strikes are not being consistently thrown or if the pitching machine is somehow moved during the course of a play.

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GAME PLAY

- 1) All Pee Wee league games will use a continuous batting lineup and all players will bat every inning. There will be no balls or strikes, players will swing until they hit the ball. If a player swings 5 times without hitting the ball, a tee shall be used.
- 2) Defensive substitutions are open, all players will play in the field every defensive inning. Depending on the number of defensive players present, outfielders are not needed. Balls hit to the outfield where no players are present will be an automatic double.
- 3) Fielders will attempt to make outs, any runner called out should return to the dugout and not run the bases.

GAME SCORING AND GAMECHANGER

- 1) No score will be kept. Coaches should keep track of innings and play four innings, or until the 1hr time limit is reached.
- 2) Game schedules and makeup games will be done via GameChanger. Additional communications from coaches or league officials will take place on GameChanger.

EQUIPMENT

- 1) UGYBA will issue equipment to head coaches. All equipment must be returned at the end of the season.
- 2) Players will be responsible for having their own glove, batting helmet, and athletic shoes.
- 3) The home team's baseballs will be used for games.
- 4) Bats must have a barrel diameter of 2 3/4 or less. Each player does NOT have to have their own bat, bats can be shared between players.
- 5) All league players must wear approved batting helmets at all times while at bat or running the bases.

The UGYBA Facebook page and GameChanger will be used for weather/cancelation of games

UGYBA COACHES CODE OF CONDUCT

- 1) Coaches will conduct themselves in a manner that displays good sportsmanship and fair play at all times.
- 2) Coaches will not use foul language at any time while conducting a game or practice.
- 3) Coaches will be equally representative of good sportsmanship in winning and losing.
- 4) Coaches will make sure that all players treat equipment and uniforms in the proper manner.
- 5) Coaches will know and follow all game rules that apply.
- 6) Coaches are encouraged to give all players a fair chance to participate in multiple defensive positions in games and practices.